

**METRO JETS SELECTION AND TEAM PLACEMENT POLICY**

1. **SELECTION**
   1. Team selection will occur every season. No position in any grade will be held for a player that was in that team the previous season.
   2. Players will trail in their appropriate age as at 31 December of the year, with the exception of Talent Identified Players (see TID Recruitment - section 2)
   3. Team placement may vary every season with player development.
   4. Players may only play up an age group if there is a position available and if there is no other age appropriate player requiring that position. Consideration is at the discretion of the selection committee.
   5. If a position in a higher grade or in an older age group is vacant, the selection committee will endeavour to fill that position with an appropriately suited player.
   6. A team will consist of no less than 8 players and no more than 10 players in any given season. If a team has 8 players, this does not automatically mean that a position is vacant. A 9th and 10th player will only be placed in that team if they are age appropriate, are of an equal skill level or at the discretion of the selection committee.
   7. The MJNC Selection Committee will determine at each season if a squad will be nominated for the top 2 teams in any given age group. If this occurs, additional training sessions will be held to decide player placement. Players will be notified of squad placement during the trialling period.
   8. It is the MJNC’s policy that there may be movement between teams during the season should it become apparent that players have been incorrectly placed. Player placement review (throughout squad training/first 4 weeks of the season) and any player movement is done at the discretion of the selection committee and is always in the best interests of the players and the MJNC.
   9. The MJNC will make every effort to place players in a team each season however this is not always possible and if a player is not placed in a team, they will remain on a waiting list until another position becomes available.
   10. Any player who has not paid their registration fee in full or made a payment arrangement with the treasurer will not be placed in a current team.
   11. Suggested player elevation from the selection committee will need to be ratified by Executive Committee and their decision will be final.
2. **TALENT IDENTIFIED RECRUITMENT**
   1. Talent Identification Players (TID) are players that have been identified, nominated, discussed and approved by the PL Coaching staff and the Metro Jets Executive Committee.
   2. TID players can be identified through Jets pathway programs or externally
   3. Players may be invited to attend trials outside their appropriate age group (when an opportunity presents itself) prior to and or after the trials process.
   4. The skills and abilities of players who are new to the club including Talent Identified (TID) players are designed to create pressure on available places in pathway teams.
   5. TID players may be added to an appropriate team (including pathway teams) after the trialling process is completed.
   6. All TID player placements are at the discretion of the PL Coaching staff and Metro Jets Executive Committee.
3. **PATHWAY TEAMS**
   1. Pathway teams have a higher training expectation than other Metro Jet’s teams.
   2. Players are required to attend a minimum of two trainings per week.
   3. At the discretion of the Head Coach there may be other training requirements.
   4. Extenuating circumstances prohibiting a player from complying with the training requirements will be considered at the discretion of the Executive Committee and Head Coach.
4. **TEAM PLACEMENT ENQUIRIES OR GRIEVANCES**

Please forward any enquiries or team placement grievances to the MJNC Selection Committee in writing to [secretarymetrojets@gmail.com](mailto:secretarymetrojets@gmail.com) . The grievance will be acknowledged within 48 hours and passed on to the Selection Committee who will discuss your concern/issue and respond to your enquiry in a timely manner.